

```
RepairCollection{
    Repair
    {
        RepairFromDate = &Today
        RepairDaysQuantity = 5
        GameId = 1
        RepairCost = 500
        RepairDiscountPercentage = 10
        TechnicianId = 1
        SubstituteTechnicianId = 2
    }
    Repair
    {
        RepairFromDate = &Today
        RepairDaysQuantity = 10
        GameId = 2
        RepairCost = 300
        RepairDiscountPercentage = 20
        TechnicianId = 2
        SubstituteTechnicianId = 1
    }
    Repair
    {
        RepairFromDate = &Today
        RepairDaysQuantity = 20
        GameId = 3
        RepairCost = 1500
        RepairDiscountPercentage = 30
        TechnicianId = 3
        SubstituteTechnicianId = 1
    }
    Repair
    {
        RepairFromDate = &Today
        RepairDaysQuantity = 7
        GameId = 4
        RepairCost = 2000
        RepairDiscountPercentage = 50
        TechnicianId = 2
        SubstituteTechnicianId = 3
    }
}
```